Our project VOICE is coming to an end!

What were our objectives:

- to raise the knowledge and awareness about cyberbullying informing target groups about their rights
- to increase prevention through education and conflict management trainings
- support and enrichment of the scope of experts', trainers', educators' and parents' qualification, knowledge and competences for effective support of target groups
- strengthening active collaboration among all participants

How did we achieve them?

- Created ways of collaboration for dialogue between, parents and intention of dangerous situations online can start activating the effects and externalities;
- Listened to children's point of view and enabled them as EU citizens to debate and reflect on the project topics;
- Experimented with participatory tools and methodologies that improved media production and participatory wording for a new relationship with the media and technologies and for new alliances.

What are our produced results?

The 1st Intellectual Output **Documentary** is with children from Lithuania, Italy, Romania, Norway, and The Netherlands, the audience is educators, teachers, schools, and, of course, other children in the partners' countries and other European countries.

To further support the audience in re-creating a documentary on the topic with children, we also developed two more resources.

Methodology Guide (available in all partner languages)m which includes the following topics: Interviewing techniques Facilitation methods for collecting information from children Media Production principles and techniques of a documentary

Ethical considerations in filming a documentary with children You can find the methodology book via the following link: <u>https://www.erasmusvoice.eu/resources</u>

Additionally, we also documented our workshop organisation, setting and experiences in the form of a Documenting #notebook. You can find the notebooks (in English) via the following link:

https://www.erasmusvoice.eu/copy-of-resources





What are our produced results?

The 2nd Intellectual Output of our project is a Cartoon, on the subject of cyberbullying and hate speech to raise awareness of the phenomenon thanks to children's creativity and ideas.Cartoons are a genre loved by children and frequently used by marketing to promote causes and products. In the field of cyberbullying and hate speech there are not many cartoons that help to involve children. They are often dated and do not intercept the phenomenon as it has changed over time. The cartoon is also one of the tools to promote awareness and prevention activities that future institutions, in addition to the partners, will be able to carry out. The cartoon is made by providing moments of work at school (mainly) and activities of reinforcement and involvement of families at home to promote greater awareness of the educational community. The cartoon was co-designed and realized combining the skills and ideas of the children and the cartoonist involved.

Additionally to the cartoon, we have developed an animation template which can be used in workshops with the children after they view the cartoon! You can access this resource, also available in all partner languages via the following link: https://www.erasmusvoice.eu/resources-2







Our 3rd Intellectual Output under our project is an APP!

'My Kind Voice' is the name of the application that the partnership created. The variety of the activities and games the app provides are to be carried out at home and at school and integrated with each other, to give the sense of a real path of co-education. To effectively contrast and reduce hate speech and cyberbullying from primary school onwards, a strong alliance between parents and teachers is needed. The app includes 16 activities written by the partners. The activities are designed and coded to be realised with digital support in order to promote positive and constructive use of technology. The activities are attractive and playful, stimulating creativity and critical thinking. It is not an exercise book or homework in the traditional sense, but games and activities that are enjoyable to carry out. The activities aim to support the teacher and families in fighting cyberbullying and hate speech and are adapted for contexts even with less technology available, adapted to the main types of mobile phones and tablets.

Does your phone have an 'AppStore' - Download My Kind Voice via the following link: https://apps.apple.com/us/app/my-kind-voice/id1634628055

Does your phone have a 'GoogleStore' - Download My Kind Voice via the following link: https://play.google.com/store/apps/details...

What are our produced results?

Our 4th and final Intellectual Output is a Toolkit! This toolkit serves as a handbook for teachers who wish to set up a co-educational relationship with their families of the children in the class: it contains methodological notes, work ideas, also concrete and sustainable activities, as well as materials to be downloaded to facilitate meaningful educational experiences.The toolkit is a fundamental tool to accompany the teacher: it allows to share the methodology, to share guidelines for the involvement of families, to explain all the tools/outputs of the project, how to use them and how to adapt them to one's own context. The toolkit therefore contains a part of reflection on the general aspects of the project: Cyberbullying and hate speech in primary schools; Co-education as a necessary tool for effective contrast; the role of parents and teachers;The importance of media education in combating these phenomena; Guidelines for parents; Guidelines for institutions to promote similar project. A second part of the toolkit explains all the tools (documentary, cartoon and interactive notebook) and accompanies the use in different contexts: at school and at home.

Download the toolkit from the following link: https://www.erasmusvoice.eu

What Dissemination activities did we do?

LTTA's

Meetings with schools and teachers

Workshops with parents

Workshops with children

Social Media posts

Feedback sessions

Interviews

Multiplier Events

Questionnaires

Workshops with teachers

ACTIVITIES FOR TEACHERS AND PARENTS ABOUT CHILDREN'S RELATIONS IN THE PHYSICAL AND DIGITAL WORLD



TOGETHER FOR BETTER

ACTIVITIES FOR TEACHERS

F is coming to an end !

Newsletters

Presentation on international events

What Dissemination activities did we do?

F is coming to an end!

EDUPRO had 4 multiplier events in November 2022

Two of them were organized by us.

During them, teachers tested My Kind Voice app, and the flower garden game, as well as one of the LTTA participants, Asta Trijoniene, shared her impressions from the training in Romania and showed some learned activities.

We also presented VOICE project at other events. "Application of information technologies in the activities of a social pedagogue", and the other – the conference "Challenge Day in the classroom: opportunities and new discoveries".

Our volunteer Asta Trijoniene talked about the project itself, its results, and, of course, the My Kind Voice app was tested.

Teachers shared that the project is very relevant and they will definitely apply the tested tools with their children in class.



Bucovina Institute organised 2 multiplier events with 60 attendees.

The first one was on the 5th of October 2022, in Vama, Suceava with representatives of organisations and institutions working with vulnerable groups, including children, in the social and educational fields.

The second one on the 20th of December with teachers, parents and a representative of the County School Inspectorate (for the primary schools), in a school from the rural area in Suceava county.

We have been presenting the results, discussing on the cyberbullying topic, giving the participants worksheets, and discussing opportunities for future actions with the students.

What Dissemination activities did we do?

F is coming to an end!

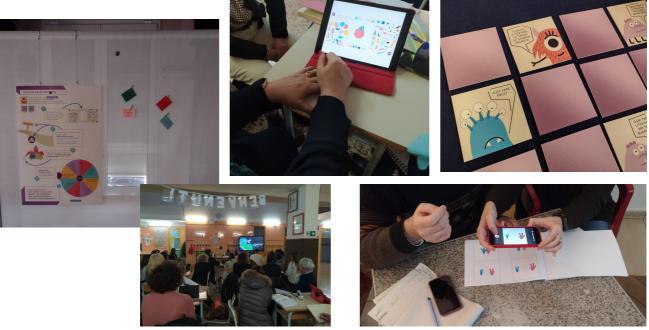
Zaffiria organised the final dissemination event in Italy

The final dissemination event in Italy was divided into 3 dates to encourage participation in different territories and wider knowledge of the project.

During the dissemination meetings, the project outputs were introduced: the documentary, the Cartoon, the APP and the toolkit. The tools were presented and tested. The meetings were held on the following dates:

- November 29 in Novafeltria (RM)
- December 5 in Bologna (BO)
- December 17 in Codognè (TV)

The appointments were attended by about 70 people. During the last meeting, an interactive exhibition was inaugurated that will remain open until March 31: there are many activities from the game APP My Kind Voice, and some analogue games from the project. The exhibition will be open for all children, with their families, and will also host some structured visits from local primary schools. Around 300 people are expected to visit the Exhibition in the next months.



ViOne had 2 multiplier events in the Netherlands

We organised two Multiplier events on 21 October and 27 October. At the events we had 41 participants. Bothevents took place in the Hague, the Netherlands. During the events we presented the project results, provided opportunities for the target audience to do activities following the guidebooks and the app! Also we provided a good brief to the educators on the important usage of the toolkit.

Our project VOVE is coming to an end!

Snapshot of Dissemination Cooperation to Combat **₩**[™]CE Cyber-bullying and Hate Speech in (Pre-)Primary School VE CONSULTANCY VE to Cooperation to Combat Cyber-bullying and Hate Speech in (Pre-)Primary Schools Nor*Sensus* mediaforum ~~~~ O 🔕 Z B Institut Ristitute RUM TONE CONSULTANCE CONSULTANCE CONSULTANCE CONSULTANCE CONSULTANCE VOICE CF













We would also like to say....

THANK YOU

to all of the participants and contributors!













The European Commission support for the production of this publication does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained there.