



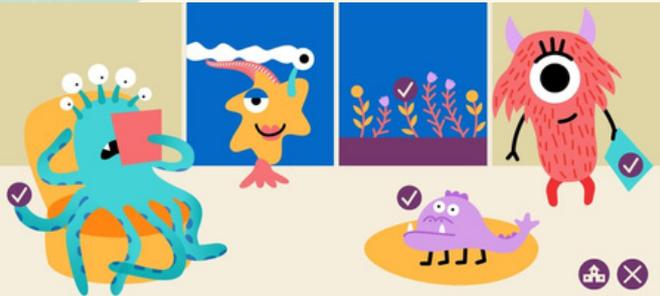
Cooperation to Combat Cyberbullying and Hate Speech in (Pre-)Primary Schools



FEED THE FLOWERS WITH KIND WORDS!



- YOU ARE NOT GOOD AT THIS.
- YOU ARE WELCOMED HERE.
- YOU DID A GREAT JOB!
- YOU SHOULD SIT AT ANOTHER DESK.
- YOU CANNOT PLAY WITH US.
- YOU ARE A GOOD FRIEND!
- I LIKE YOUR DRESS.
- I WANT TO INVITE YOU TO MY BIRTHDAY.
- YOU DO NOT BELONG HERE.
- I DO NOT LIKE YOU.
- LET ME HELP YOU WITH YOUR HOMEWORK.
- LET'S BE FRIENDS!
- I DO NOT WANT TO SIT NEAR YOU.



Our partnership consortium is now focusing the APP which provides a pathway through 16 digital activities that engage children in a journey on the issues of bullying and cyberbullying. The game activities stimulate reflection and critical thinking and at the same time activate prevention and protection mechanisms with respect to the problem.

We play and reflect on friendship, respect, kind words, and inclusion. Ample space is also given to the recognition of emotions: knowing how to "feel" an emotion, in oneself and in others, is another fundamental life skill that is important for the prevention of violence and bullying, since it is generated from empathy and listening. The App also addresses other issues: rules of media use for example, both at school and in the family, provide important food for thought on how to have a healthy relationship with media and find a common language to talk about it.

Other activities help children understand who they can turn to in case of need, to find help or to be supported when they feel something is wrong, so that they are always safe and secure online.



WHAT DOES CHARACTERIZE YOUR AVATAR?

WHAT MAKES ME HAPPY:



WHAT MAKES ME SAD:



EDUKACINIAI PROJEKTAI

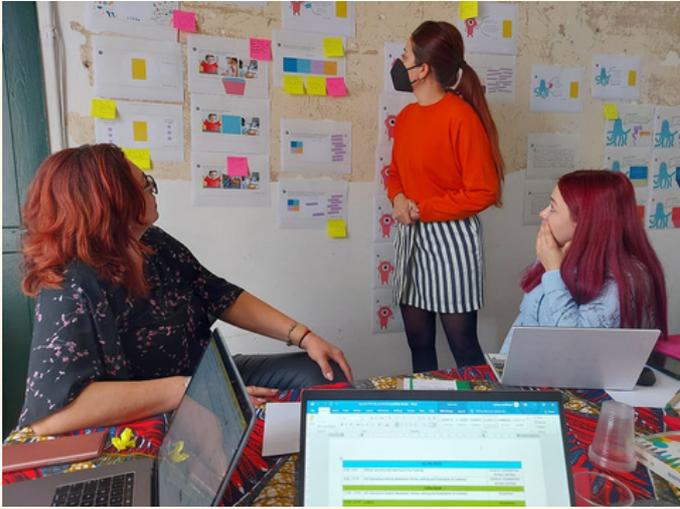


Zaffiria CENTRO PER L'EDUCAZIONE AI MEDIA





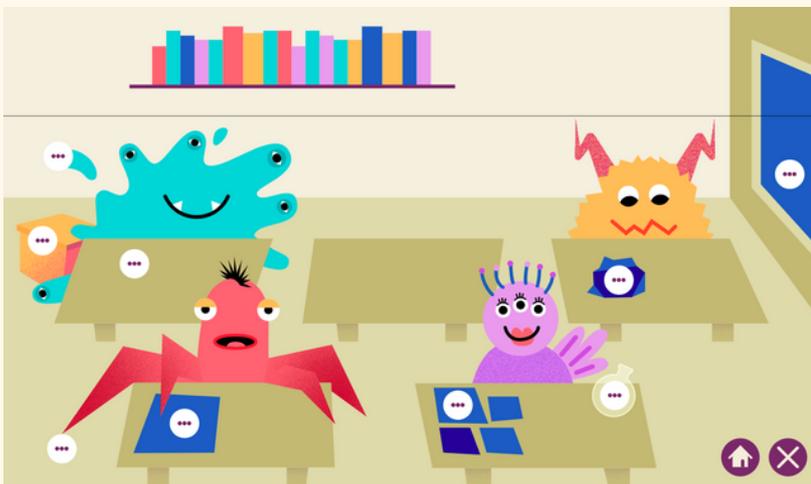
Transnational project meeting: Bologna, Italy



Erasmus+ VOICE Project's second face-to-face meeting took place during the 12th and 13th of April 2022 in Bologna, Italy
Very productive meeting and very efficient partnership
Where are we going next?
In Suceava, Romania!
Keep an eye on us for more details!

The APP is coming soon...

The game takes place in a fantasy world of cute monsters, in which children -moving between the home and school context- have to perform different tests and different games that address the themes described above.



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